

First Grade

The student will demonstrate all Kindergarten competencies and:

- Increase knowledge of technology vocabulary.
- Learn to use a mouse to drag objects.
- Use features of the keyboard to correctly type their name on projects.
- Discuss and follow the principles of the district Acceptable Use Policy.
- Create basic graphic organizers.
- Access teacher-selected websites through the use of shortcuts.
- Utilize teacher-selected software to solve problems and make decisions.
- Identify technology in the neighborhood and community.

Grade	Standard	Benchmark	METS (K-2)
1	T1:1	Explain the need for rules regarding technology.	2.4
1	T1:1.1	Discuss and follow the guidelines in the district Acceptable Use Policy (AUP).	2.4, 2.5
1	T1:1.2	Properly follow procedures for starting, shutting down, logging on, and logging off computers.	1.8
1	T1:2	Demonstrate an understanding of the use of: CD-ROMs, Icons, Menus, Desktop, Software, Toolbar, Internet, Website.	1.3, 1.5
1	T1:3	Navigate desktop and menu environments (File, Open, New, Exit/Quit, Save, Print).	1.8
1	T1:4	Demonstrate an understanding of using a mouse to drag objects.	1.4
1	T1:5	Demonstrate an understanding of the shift key, spacebar and backspace keys and be able to type First and Last Name on projects.	1.4
1	T1:6	Utilize teacher-selected hardware and software to solve problems and make decisions.	6.1
1	T1:7	Communicate ideas and information through graphic and written means of expression by utilizing appropriate tools.	1.7, 4.2
1	T1:8	Utilize instructional software for skill development across content areas.	3.1
1	T1:9	Access teacher-selected, content-area specific websites using shortcuts.	5.1
1	T1:10	Create a graphic organizer to display content area knowledge.	3.2
1	T1:11	Demonstrate cooperative and collaborative skills when using technology individually or in a partner or group setting.	3.3
1	T1:12	Identify common uses of technology in the community.	1.1, 1.2, 2.1, 2.8, 6.2